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Subject: Re: skylark with server and client  
Posted by [BetoValle](#) on Tue, 19 Jan 2021 15:37:47 GMT  
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sorry, after correcting the (my) HttpRequest and url (correct)  
now work fine!

(1) param in post

```
__app Client
#include <Core/Core.h>
using namespace Upp;
CONSOLE_APP_MAIN
{
    HttpRequest http("http://localhost:8001/myapp/qualquieres");
    http.POST().Post("id","1234"); //Via post Data
    Cout() << http.Execute() << EOL;
}

__Server
#include <Skylark/Skylark.h>
using namespace Upp;
SKYLARK(q, "qualquieres:POST")
{
    String c = http["id"]; //Via post data
    http << c;
}

struct MyApp : SkylarkApp {
    MyApp() {
        root = "myapp";

#ifdef _DEBUG
        prefork = 0;
        use_caching = false;
#endif
    }
};

CONSOLE_APP_MAIN
{
#ifdef _DEBUG
    StdLogSetup(LOG_FILE|LOG_COUT);
    Ini::skylark_log = true;
#endif
    MyApp().Run();
}
```

(2)json

```

__app Client
CONSOLE_APP_MAIN
{
    HttpRequest http("http://localhost:8001/myapp/qualquieres");
    http.POST().PostData("{\"id\":\"1234\"}"); //Via post data formatted in JSON
    Cout() << http.Execute() << EOL;
}

__Server
SKYLARK(q, "qualquieres:POST")
{
    String c;
    String dataNotParsed = http.GetRequestContent(); //Via Post data formatted in JSON
    Value json = ParseJSON(dataNotParsed);
    if(!IsNull(json["id"]))
        c = json["id"];

    http << c;
}

```

(3) header

```

__app Client
CONSOLE_APP_MAIN
{
    HttpRequest http("http://localhost:8001/myapp/qualquieres");

    http.POST().Header("id","1234"); //Via request header
    Cout() << http.Execute() << EOL;
}

__Server
SKYLARK(q, "qualquieres:POST")
{
    String c = http.GetHeader("id"); //Via request header
    http << c;
}

```

Thanks!!!