Subject: Re: A terminal emulator widget for U++
Posted by Oblivion on Sat, 23 Jan 2021 00:25:27 GMT

Hi,

I have added a new terminal example to the upp-components/Examples section:
TerminalLayoutExample.

This new example demonstrates:

- The usage of TheIDE's layout editor to set-up the TerminalCtrl's properties and layout.
- Custom menu (bar & context) creation, and manipulation of TerminalCtrl's standard menu
- The usage of xterm's WindowOps (actions) to set up custom display sizes and modes
(fullscreen/maximize/minimize, etc).
- A high performance event loop.
- Binary serialization of TerminalCtrl's storable properties and flags.

Screenshot:

If you have any questions or suggestions, let me know.

Best regards,
Oblivion

File Attachments
1) TerminalLayoutExample.png, downloaded 1020 times