Subject: Re: Patch to fix few possible issues
Posted by mirek on Thu, 28 Jan 2021 08:37:41 GMT
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Only one worth fixing is

Core/Vcont.h 312

Other than that, I am unwilling to change the code just to support a tool with such poor understanding of C++:

Core/Mem.h 316 ? V792 The 'Cmp128' function located to the right of the operator '&' will be called regardless of the value of the left operand. Perhaps, it is better to use '&&'.
Core/Mem.h 330 ? V792 The 'Cmp128' function located to the right of the operator '&' will be called regardless of the value of the left operand. Perhaps, it is better to use '&&'.
Core/Value.h 138 fixed V557 Array overrun is possible. The '2' index is pointing beyond array bound.
Core/Value.h 139 fixed V557 Array overrun is possible. The '2' index is pointing beyond array bound.
Core/z.cpp 243 not a bug V614 Uninitialized buffer 'h' used. Consider checking the first actual argument of the 'Poke32le' function.

On the positive note, I have fixed theide so that goto position now works with Copy of file/line part from the xlsx :)