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Subject: Re: A terminal emulator widget for U++  
Posted by [Oblivion](#) on Mon, 01 Feb 2021 20:18:15 GMT  
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Hi,

This is going to be an announcement:

I have decided to move several packages from upp-components to UppHub. And the Terminal package is one of them.

So in the following two weeks I will move the package and the example code to its own github repository.

In this way,

- 1) You will be able to download and update TerminalCtrl source code, examples via TheIDE's package manager, into the upp sandbox (no need to setup any assembly, etc.) with a single and simple click.
- 2) You won't have to download the whole upp-components repository to get TerminalCtrl and its examples.

This, however, does not mean that upp-components is dead. On the contrary, it will be maintained and synchronized with the upphub version as usual.

Besides, upp-components, and especially Terminal package gets a lot of hits, as it is referenced in various places in terminal emulation scene, and terminal emulator developer portals, and redirects curious people to Ultimate++. And I don't want to lose that. :)

What I will do is to add a notice to the installation instructions and packages list in the upp-components readme file stating that these packages are also available via upphub, in TheIDE - nightly.

If you have any questions, objections, suggestions, etc let me know.

Best regards,  
Oblivion