Subject: Re: A terminal emulator widget for U++
Posted by Oblivion on Wed, 03 Feb 2021 16:12:30 GMT
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Hello,

A small update:

- Application mouse tracking ("x10/x11") mode now sends the correct mouse coordinates on older wire formats where the max x/y coords is limited to 255 cells, 8-bit). This also fixes vim's mouse handling.

- It is now possible to set the text cursor style (block, beam,underline) of TerminalCtrl via TheIDE's layout editor.

Best regards,
Oblivion