
Subject: Re: Get volume name of shares ...
Posted by [dschoni](#) on Mon, 08 Feb 2021 22:18:56 GMT
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I'm using a tree and some modifications on the library files:

used mods

FileSel.h: adding

Image GetDirIcon(const String& s);

CtrlLib.h:

#define NEWSTYLE

TreeCtrl.cpp:1023

```
        if(yh >= 0 && yl < sz.cy) {  
            int x = levelcx + levelcx * l.level + levelcx2 - org.x;  
#ifndef NEWSTYLE  
#else  
            w.DrawRect(x, yl, 1, yh - yl, SColorShadow);  
#endif  
        }
```

TreeCtrl.cpp:1051

```
        if(w.IsPainting(0, y, sz.cx, msz.cy) && msz.cy > 0) {  
            if (multiroot) {  
                if(m.canopen || m.child.GetCount()) {  
#ifndef NEWSTYLE  
                    Image im = m.isopen ? CtrlImg::SmallDown() : CtrlImg::SmallRight();  
#else  
                    Image im = m.isopen ? CtrlImg::treeminus() : CtrlImg::treeplus();  
#endif  
                    op -= CtrlImg::cross().GetSize() / 2;  
                    w.DrawImage(op.x, op.y, imgEmpty);  
                }  
            }  
            else {  
#ifndef NEWSTYLE  
#else  
                w.DrawRect(op.x, op.y, levelcx2, 1, SColorShadow);  
#endif  
                if(m.canopen || m.child.GetCount()) {
```

```

#ifdef NEWSTYLE
    Image im = m.isopen ? CtrlImg::SmallDown() : CtrlImg::SmallRight();
#else
    Image im = m.isopen ? CtrlImg::treeminus() : CtrlImg::treeplus();
#endif
    op -= im.GetSize() / 2;
    w.DrawImage(op.x, op.y, im);
}
}
w.DrawImage(x, y + (msz.cy - isz.cy) / 2, m.image);
x += isz.cx;
Color fg, bg;
dword st;
Size csz = m.GetCtrlSize();
if(m.ctrl && !highlight_ctrl) // 2008-04-08 mrjt
    x += csz.cx;
if(x < sz.cx) {
    const Display *d = GetStyle(i, fg, bg, st);
    int ctx = highlight_ctrl * csz.cx;
    Rect br = RectC(x, y, vsz.cx + 2 * m.margin + ctx, msz.cy);
    if(!IsNull(m.value) || m.ctrl && highlight_ctrl) {
#ifdef NEWSTYLE
#else
        w.DrawRect(br, bg);
#endif
    }
    Rect r = RectC(x + ctx + m.margin, y + (msz.cy - vsz.cy) / 2, vsz.cx, vsz.cy);
    w.Clip(r);
    d->Paint(w, r, m.value, fg, bg, st);
    w.End();
}
if(i == cursor && !nocursor && multiselect && GetSelectCount() != 1 && HasFocus()
    && !IsDragAndDropTarget())
    DrawFocus(w, br, st & Display::SELECT ? SColorPaper() : SColorText());
}
}
}

```

If there is an easier way to modify the tree, I would be glad to hear.

Best Regards, Daniel
