Subject: Re: How to resize an ImageCtrl to fit the Image?
Posted by mirek on Fri, 06 Oct 2006 14:23:10 GMT

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I am not sure whether this is the cause, but GetRect and SetRect are not always "equivalent".

SetRect in fact is helper function that calls LeftPos(x, cx).TopPos(y, cy).

Meanwhile, GetRect returns actual "physical" coordinates.

Maybe that is the cause? (It would be if your widget has other placement than LeftPos / TopPos).