
Subject: Re: Insert Ctrl editors in a single row of ArrayCtrl
Posted by [Oblivion](#) on Thu, 18 Feb 2021 18:08:45 GMT
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Hello mubeta,
Try this:

```
#include <CtrlLib/CtrlLib.h>

using namespace Upp;

struct MyApp : TopWindow {
    ArrayCtrl array;
    MyApp()
    {
        Sizeable().Zoomable().CenterScreen().SetRect(0, 0, 800, 600);
        Add(array.SizePos());

        array.AddColumn("Index").WithLined([=](int i, One<Ctrl>& c){
            if(i % 2 == 0)
                c.Create<DropDate>();
            else {
                DropList& l = c.Create<DropList>();
                l.Add("a").Add("b").Add("c");
            }
        });

        for(int i = 0; i < 10; i++) {
            array.Add(i);
        }
    };

    GUI_APP_MAIN
    {
        MyApp().Run();
    }
}
```

Best regards,
Oblivion
