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Subject: Re: Speed-up linking

Posted by [Werner](#) on Fri, 06 Oct 2006 15:13:04 GMT

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luzr wrote on Fri, 06 October 2006 16:30: Actually, the best compiler for U++ is MSC7.1. MSC8.0 is slower (lacks usable automatic precompiled headers) and produces a little bit larger exes in release mode...

You are quite certainly right. But to be fair to Microsoft one might want to take into consideration "New Standard C++ Library Features" (<http://msdn2.microsoft.com/en-us/library/ms235424.aspx>) and "What's New in Visual C++ Compiler, Language, and Tools" (<http://msdn2.microsoft.com/en-us/library/f0tby9k9.aspx>).

By the way, it is possible to overcome some of the limitations of the Visual C++ 2005 Express Edition by applying the knowledge found in "Using the Free Visual C++ 2005 Express Edition to Develop Win32 Applications" (<http://www.codeproject.com/useritems/FreeVS2005Win32.asp>).

Werner

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