Subject: Anboto: A set of C++ libraries to streamline project development based on the U++ framework.
Posted by koldo on Sun, 28 Feb 2021 11:53:37 GMT
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A new project called Anboto has just been created on GitHub.
https://github.com/anboto/Anboto

Anboto adds multiple additional features to U++ so that your projects can be developed faster. It includes the next libraries:

- General use
-- Functions4U
-- Controls4U
-- ScatterDraw
-- ScatterCtrl
-- SysInfo
-- OfficeAutomation

- Engineering and scientific
-- Eigen
-- STEM4U
-- Surface
-- GLCanvas
-- Matio

The code is tested daily to ensure full functionality without disruption. However, to ensure the best performance it is advisable to put Anboto first in the package list on Assembly setup/Package nests.