Subject: lua binding of Ultimate++
Posted by pber on Mon, 01 Mar 2021 15:43:19 GMT
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Hi all,

well... quite Lua, since my project implements an OO variant of Lua, which I call Ike.
Thanks to SWIG I made a binding of a subset of the Ultimate++ framework.
There is also an ide, wrote in Ike. it's still full of bugs, but does not crash too often :d

can be downloaded here
 https://drive.google.com/file/d/1PHnK7oRFngiongJiyaKdDatNFIu WqZXZ/view?usp=sharing

Let me thank Mirek and the whole Upp community, for the great software you made.

Paolo