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Subject: Re: Speed-up linking

Posted by [lectus](#) on Fri, 06 Oct 2006 17:17:53 GMT

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"No. Should be about 10s max."

How do you get this? If I can do some configuration to speed-up the linking like this I would not need to download the big VC++ Express+Platform SDK.

I don't understand this. When C++ compilers get more ANSI compliant they become worse. VC++ 7.1 is better than VC++ 8.0. Also GCC 2.5 produced smaller/faster code than GCC 3.1 (that is more ANSI compliant). Why this?

I think if the linking is faster at least during development and slower at the the final release it would be OK.

Which is faster? Mingw debug, Mingw optimal, Mingw speed, Mingw size?

Thanks!!

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