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Subject: Re: Using Pen with U++

Posted by [mirek](#) on Fri, 12 Mar 2021 17:32:16 GMT

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Well, that is about what I expected.

The Pen virtual method seems more and more favorable solution.

Can you please test DDUMPHEX(GetMessageExtraInfo()); ? It would be really helpful in new API, which would use normal mouse, but put K\_PEN into flags of Mouse messages... (because we WILL need to distinguish these).

Mirek

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