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Subject: Re: Speed-up linking

Posted by [lectus](#) on Fri, 06 Oct 2006 22:39:44 GMT

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I was using the Mingw that comes with U++.

I'm now using VC++ 2005 Express (couldn't find my VC++ 2003 Toolkit), and I installed just the command line compiler with the Platform SDK (without IDE).

I couldn't use BLITZ and the compilation was slower than Mingw with BLITZ. But now that the library is already built the compilation and linking of applications are faster. Plus, with VC++ the size of final application is smaller.

Mingw size -> 1,72MB

VC++ 2005 size -> 0,98MB

If I use UPX to pack, the final application built with VC++ is about 300KB.

I know that the library is all inside the EXE and it does not need any DLL. So, this size is quite fair, although I think it could be improved.

Anyway, keep up the good work!

And thanks for the free IDE/library!

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