
Subject: Re: EditTime - Is it possible to change displayed format?

Posted by [Garry](#) on Mon, 09 Jan 2006 18:07:21 GMT

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Thanks for your reply, I can see where to go now.

I can see that the Format function is the one that needs to be adjusted for my scenario, however when I follow the sources I see that the default Format function in Convert is the following:

```
Value Convert::Format(const Value& q) const {
```

```
    if(IsVoid(q) || q.IsNull()) return String();
```

```
    switch(q.GetType()) {
```

```
    case INT_V:
```

```
        return IntStr((int)q);
```

```
    case DOUBLE_V:
```

```
        return DbtStr((double)q);
```

```
    case DATE_V:
```

```
        return ::Format(Date(q));
```

```
    case TIME_V:
```

```
        return ::Format(Time(q));
```

```
    case STRING_V:
```

```
    case WSTRING_V:
```

```
        return q;
```

```
    }
```

I'm quite new to C++ but trying to catch up quick, but I'm unsure where ::Format(Time(q)) belongs to. I can see that Time() is a declared operator function of Value(and therefore q), but I can't seem to find the definition.

Sorry for the newbie-ness!!
