Subject: Re: Using Pen with U++
Posted by Tom1 on Mon, 22 Mar 2021 07:46:05 GMT

Hi,

Sure, please find attached Win32Proc.cpp.

I wish I could have achieved a better solution. I.e. one with:

- correct callback sequences (same as mouse)
- buttons (and what not) working without flag steered bypass
- working RectTracker

Anyway, Windows beats me on this one.

Best regards,

Tom

EDIT: Updated the Win32Proc.cpp. (Managed to improve callback sequences a little bit. The rest is as is...)

File Attachments
1) Win32Proc.cpp, downloaded 191 times