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Subject: Re: Using Pen with U++  
Posted by [Tom1](#) on Mon, 22 Mar 2021 07:46:05 GMT  
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Hi,

Sure, please find attached Win32Proc.cpp.

I wish I could have achieved a better solution. I.e. one with:

- correct callback sequences (same as mouse)
- buttons (and what not) working without flag steered bypass
- working RectTracker

Anyway, Windows beats me on this one.

Best regards,

Tom

EDIT: Updated the Win32Proc.cpp. (Managed to improve callback sequences a little bit. The rest is as is...)

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#### File Attachments

1) [Win32Proc.cpp](#), downloaded 143 times

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