
Subject: Re: GraphDraw/GraphCtrl
Posted by [Didier](#) on Thu, 25 Mar 2021 18:16:26 GMT
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Hello Pradip,

The GetImage() method is intended exactly for that ;)

I recommend you use one of the following GetImage(...) methods (search in GraphDraw package) :

```
Image GetImage( Size size, Color backGndColor = Upp::White(), const int scale = 1 );  
Image GetImage(Size size, const int scale = 1 ) { return GetImage(size, White(), scale ); }  
inline Image GetImage(const int scale=1)      { return GetImage( _ctrlRect.Size()*scale, scale ); }  
inline Image GetImage(Color backGndColor, const int scale=1) { return GetImage(  
_ctrlRect.Size()*scale, backGndColor, scale ); }
```

The 'scale' parameter is intended to make a high resolution image intended for better rendering in reports (and printing).

Basically reportImageSize = screenImageSize * scale and it doesn't scale anything else so it works as if you had a bigger screen.

If you want a predefined size for you're repport, just use GetImage(size, scale)

I use it regularly in my reports.

Take a look at the 'copy' action in context menu in graph ==> it will copy the graph to clipboard while applying a scale=3 (3 is default copy ratio)
