
Subject: Re: Using Pen with U++
Posted by [mirek](#) on Mon, 29 Mar 2021 14:01:21 GMT
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Tom1 wrote on Mon, 29 March 2021 15:50mirek wrote on Mon, 29 March 2021 16:35Well, that means that in the movie, you have used pen to open the menu, right?

Does this disbehave with mouse too? (Without animation?)

What happens if you comment out CtrlCore/Win32Proc.cpp:74?

Mirek

1. Yes, I used pen throughout the video.
2. With mouse it works perfectly OK. There is no click animation with mouse.
3. Commenting out:
`// POINT p;`
`// if(::GetCursorPos(&p))`
`//CurrentMousePos = p;`
Does not change anything.

Best regards,

Tom

Pity, I was almost sure it must be related...

OK. The place that says whether the item is highlighted or not is

CtrlLib/MenuItem.cpp:267

Putting some DDUMPs for parts of that complex condition should reveal the source of oscilation.

Mirek
