Subject: Re: [BUG?] Translatable menu text of accelerator keys contains invalid characters.
Posted by Oblivion on Fri, 02 Apr 2021 12:11:21 GMT
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It appears that tt_() macro can be used to fix this issue, as it does not prepend '\3' to string literals.

But I am not sure if this is a hack or officially supported....

Best regards,
Oblivion