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Subject: Re: Using Pen with U++  
Posted by [Tom1](#) on Sat, 03 Apr 2021 09:37:03 GMT  
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Adding:  
case WM\_TABLET\_QUERYSYSTEMGESTURESTATUS:  
return TABLET\_DISABLE\_PRESSANDHOLD;

Removes the pen down/hold/up mapping to RightDown/RightUp and instead gives LeftDown/LeftUp. No LeftHold is generated during the prolonged pen-down though.

Unfortunately, this does not help at all with draglag.

Best regards,

Tom

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