Subject: Re: Using Pen with U++
Posted by Tom1 on Sat, 03 Apr 2021 14:17:15 GMT

OK, I'll try, but I'm afraid it may fall back to you eventually...

As for the RectTracker, I would prefer it is a single RectTracker capable of reacting to both pen and mouse, so that I do not need to create separate Sketchers for each.

Best regards,

Tom