Subject: Re: Load dll with U++
Posted by Novo on Sun, 04 Apr 2021 04:27:24 GMT

Another thing to explore: Project -> Package Organizer -> Libraries.
If you add your DLL to a list of libraries, TheIDE will link against it, and DLL will be loaded at app launch time by OS.
BTW, each application/executable is a DLL (you can link against it), and each DLL is an executable (for example, try to run /lib/x86_64-linux-gnu/libc.so.6 on Linux)