
Subject: Re: Load dll with U++

Posted by [mirek](#) on Sun, 04 Apr 2021 07:58:23 GMT

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.dli is only handy if you have more than like 8 functions you want to import from the .dll.

Check CtrlCore/Win32Wnd.cpp:107 for simple way how to do this.

Or you can you DllFn:

```
static BOOL (WINAPI *GetPointerPenInfoHistory)(UINT32 pointerId, UINT32 *entriesCount,  
POINTER_PEN_INFO *penInfo);
```

```
ONCELOCK {  
    DllFn(GetPointerPenInfoHistory, "User32.dll", "GetPointerPenInfoHistory");  
};
```

Mirek
