Subject: GLCtrl Linux dependency
Posted by Tom1 on Mon, 12 Apr 2021 07:52:45 GMT
View Forum Message <> Reply to Message

Hi,

I just compiled reference/OpenGL on Linux Mint for testing if pen works on GLCtrl. Well, the pen worked, but in order to compile this reference code (or anything else using GLCtrl), I had to install an additional dependency with:
sudo apt-get install libglu1-mesa-dev
So the question is: Should this be installed with default U++ POSIX installer? Or is it intentionally left out as it is not required for building TheIDE?

Best regards,

Tom