Subject: Re: win toolchain
Posted by mtdew3q on Sun, 18 Apr 2021 01:35:09 GMT
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Hi-

I fooled around with visual studio 17 community edition.

I noticed they have this concept of using the windows cl command in a shell. With it you can compile/build things kind of like a gcc from the command line .

Is there a way I can run that in a macro or something?

I understand that I am not supposed to use mingw for firebird, and I don't even think firebird can use clang to build firebird for windows.

So no gcc, clang, or mingw unless posix with firebird.

I did get the visual studio to autodetect at install and compile and run in U++.

Just wondering how to run cl in U++ with the U++ project files if that is what ya'll do.

I'm off to read about U++ macros to see if I can run cl from within U++.

thanks.
robo-loki