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Subject: Re: GraphDraw/GraphCtrl  
Posted by [Pradip](#) on Mon, 19 Apr 2021 13:14:47 GMT  
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Hello Didier,

The syncing is fully complete now. Addition of the scale parameter came very handy, thanks a lot!  
Enclosing comparison of screen and print outputs now, perfect!

While syncing, noted the following changes:

Changed this as you suggested, but noticed that the template name is TStdGridAxisECtrl and not StdGridAxisECtrl; similar changes in other related lines

```
//typedef GraphDraw_ns::StdGridAxisECtrl<Types, GraphDraw_ns::GanttXGridAxisDraw >  
X1_TypeGridAxisDraw;  
typedef GraphDraw_ns::TStdGridAxisECtrl<GraphDraw_ns::GanttXGridAxisDraw >  
X1_TypeGridAxisDraw;
```

This needs package GraphSeries/SimpleJobSerie

```
//class GanttBarSeries : public CustomDataSource {  
class GanttBarSeries : public SimpleJobSerie {
```

For chameleon; similar changes in other related lines

```
//ganttPrintStyle.x1AxisStyle.gridColor = WhiteGray();  
ganttPrintStyle.x1AxisStyle.gdStyle.gridColor = WhiteGray();
```

In Ctor, this was bit of a surprise. The first line worked fine before in both modes, now works in debug but crashes in release. Changed line works in both.

```
//GetElementY1GridAxisDraw().SetAxisInverted(); // crashes in release mode!  
GetElementY1GridAxisDraw().GetCoordConverter().SetInverted();
```

Finally, noticed that now ScatterDraw package is needed, which wasn't the case earlier.

It's an awesome experience, working with the GraphCtrl! Cheers :d

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## File Attachments

1) [ScreenVsPrint.pdf](#), downloaded 313 times

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