Subject: Re: GraphDraw/GraphCtrl

Posted by Pradip on Mon, 19 Apr 2021 13:14:47 GMT

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Hello Didier,

The syncing is fully complete now. Addition of the scale parameter came very handy, thanks a lot! Enclosing comparison of screen and print outputs now, perfect!

While syncing, noted the following changes:

Changed this as you suggested, but noticed that the template name is TStdGridAxisECtrl and not StdGridAxisECtrl; similar changes in other related lines

//typedef GraphDraw\_ns::StdGridAxisECtrl<Types, GraphDraw\_ns::GanttXGridAxisDraw > X1\_TypeGridAxisDraw; typedef GraphDraw\_ns::TStdGridAxisECtrl<GraphDraw\_ns::GanttXGridAxisDraw > X1\_TypeGridAxisDraw;

This needs package GraphSeries/SimpleJobSerie

//class GanttBarSeries : public CustomDataSource { class GanttBarSeries : public SimpleJobSerie {

For chameleon; similar changes in other related lines

//ganttPrintStyle.x1AxisStyle.gridColor = WhiteGray(); ganttPrintStyle.x1AxisStyle.gdStyle.gridColor = WhiteGray();

In Ctor, this was bit of a surprise. The first line worked fine before in both modes, now works in debug but crashes in release. Changed line works in both.

//GetElementY1GridAxisDraw().SetAxisInverted(); // crashes in release mode! GetElementY1GridAxisDraw().GetCoordConverter().SetInverted();

Finally, noticed that now ScatterDraw package is needed, which wasn't the case earlier.

It's an awesome experience, working with the GraphCtrl! Cheers :d

## File Attachments

1) ScreenVsPrint.pdf, downloaded 292 times