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Subject: Re: U++ and Vulkan SDK

Posted by [Xemuth](#) on Thu, 22 Apr 2021 11:54:51 GMT

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To speak more about a UppHub package that requires external dependencies like a possible Vulkan one. It's, most of time (not always), possible that build method needs to be modified to include those external dependencies. IMO, having a single package modifying the actual build method is a bad way of working. However, maybe it could be possible to add a way to import build method from a UppHUB repository. At the time you download a package like VulkanCtrl, TheIDE ask you if you want to import custom build method that come with this package. What you think about this idea Mirek ?

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