
Subject: Re: GraphDraw/GraphCtrl
Posted by [Pradip](#) on Fri, 23 Apr 2021 06:03:07 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hello Didier,

Didier wrote on Mon, 19 April 2021 23:12
Glad to here you succeeded in syncing (hope it wasn't to much work :blush:)

Amazing :d! Though it took bit of a time, it was smooth sailing through the syncing! For custom series, now there are styles, mouse events, editor dialog (I'm still exploring) all thanks to your amazing work 8o

Didier wrote on Mon, 19 April 2021 23:12
When I removed the TYPE template parameter from GraphElementCtrl i Noticed I could simplify things and define default types (that don't need templates)

It is simplified now

Didier wrote on Mon, 19 April 2021 23:12
You should have used :
class GanttBarSeries : public GraphSerie
Since CustomDataSource was renamed GraphSerie
SimpleJobSerie is just an example of a job serie

Got your point. Now I'm using:
class GanttBarSeries : public SimpleGraphSerie {
And removed dependency with SimpleJobSerie

Didier wrote on Mon, 19 April 2021 23:12
Quote:In Ctor, this was bit of a surprise. The first line worked fine before in both modes, now works in debug but crashes in release. Changed line works in both.

```
//GetElementY1GridAxisDraw().SetAxisInverted(); // crashes in release mode!  
    GetElementY1GridAxisDraw().GetCoordConverter().SetInverted() ;
```

I will look into this, obviously there is a problem ...

Sure, I'll keep syncing with your updates.
