Subject: Re: Using Pen with U++
Posted by mirek on Sat, 01 May 2021 15:57:11 GMT

Tom1 wrote on Sat, 01 May 2021 16:56Hi,

Thanks, Mirek. I will test the applied changes on Monday at the office then.

For the future, i.e. post 2021.1: As for the pen history processing, should we consider some mechanism that would provide full motion history as a Vector<> of pen data. Then callbacks would be compressed, but the target Ctrl would decide if it wants to process the full history Vector or just the latest observation. This would scale well in my opinion, but still easily provide full pen trace.

Best regards,

Tom

I think all is OK as long as those "overflow" events are delivered only to Pen. We already have history flag, do not we?

I am just afraid that doing that for all MouseMoves could overhelm some widgets that do not account for this....

Mirek