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Subject: Re: How to configure for SDL2 project?  
Posted by [flim](#) on Sat, 15 May 2021 12:42:02 GMT

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I have different errors when I create a new package with SDL template

```
F:\upp\MyApps\test\test.cpp (5): error: use of undeclared identifier 'SDL_SetVideoMode'  
F:\upp\MyApps\test\test.cpp (8): error: use of undeclared identifier 'printf'  
F:\upp\MyApps\test\test.cpp (24): error: use of undeclared identifier 'SDL_HWSURFACE'  
F:\upp\MyApps\test\test.cpp (24): error: use of undeclared identifier 'SDL_HWACCEL'  
(): int videoflags = SDL_HWSURFACE | S DL_HWACCEL | SDL_DOUBLEBUF;  
F:\upp\MyApps\test\test.cpp (24): error: use of undeclared identifier 'SDL_DOUBLEBUF'  
F:\upp\MyApps\test\test.cpp (43): error: use of undeclared identifier 'SDL_FULLSCREEN'  
F:\upp\MyApps\test\test.cpp (56): error: exponent has no digits
```

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### File Attachments

1) [theide\\_HM2G23wgLB.png](#), downloaded 126 times

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