
Subject: Re: Stopping ReadStdIn() function
Posted by [Oblivion](#) on Sun, 16 May 2021 18:53:06 GMT
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Hello xemuth,

Have you tried to set the boolean value, using signal api (sigaction, to be specific)?

```
#include <Core/Core.h>
#include <signal.h>

using namespace Upp;

static std::atomic<bool> done(false);
static void SecureStop(int) { done = true; }

CONSOLE_APP_MAIN
{
    String s;
    struct sigaction sa;
    Zero(sa);
    sa.sa_handler = &SecureStop;
    sigaction(SIGINT, &sa, nullptr);

    while(s != "exit" && !done) {
        s = ReadStdIn();
    }
    if(done) {
        Cout() << "SIGINT!" << "\n";
    }
}
```

Is this what you need?

Best regards,
Oblivion
