
Subject: Re: GraphDraw/GraphCtrl
Posted by [Didier](#) on Thu, 20 May 2021 17:45:07 GMT
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Hello Pradip,

You're app is looking good :thumbup:

Quote:Noted the overall change in terminology: CustomSeries ==> GraphSeries
Naming is now stabilising, I'm feeling quite happy with them now

Quote:For the selection, I tried something different (without usi...
Well I made huge progress with selection, I have something almost ready for delivery : with point
and area selection, selection with append and/or include/intersect
All is already ready for GraphSeries inheriting from SimpleGraphSerie (which I might rename
SmallGraphSerie since it reflects more what it really is)
Only two methods need to be written and everything will work out of the box :)
I will deliver it very soon (maybe tonight)
Note: Since it is the first delivery, things are not very stable but it's looking quite good

Quote:Please see line 123 of CustomGantt.h
I just looked quickly: it should fit in easily, I will try to do the code

Quote:I was trying to display information about the Gantt bars when mouse hovered on them, with
some ToolTip, but then noticed that MouseEnter() or MouseLeave() are not implemented in
GraphSerie class
I have never needed MouseEnter or MouseLeave so they are not there ...
After second thought, I'm not sure this is not a good idea. MouseLeav and MouseEnter() are called
when mouse enters or leaves GraphCtrl.
I would have to reproduce this behaviour: I'm not sure this is a good idea for performance view.
Maybe you can get around this limitation by using CenterClick() or RightClick() to get help or
CursorImage()
Another solution maybe would be to introduce some CursorTip() method that would be called
after 1s of no mouse movement. This would not impact performance and do just what you need

GraphCtrl is looking more and more like it's own Ctrl management framework (although it's not the
case and certainly not intended to be the case 8o)