Subject: Re: WString vs Grapheme Cluster idea (with possible flaw)
Posted by mirek on Wed, 26 May 2021 06:24:49 GMT

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Didier wrote on Tue, 25 May 2021 19:06Hello Mirek,

I don't master all these caracter support problems but one thing that comes to my mind when I read you're proposition is:

 With 300 000 graphemes in a table ==> you get 1.2 MB of used RAM : no problem With 4 000 000 000 graphemes in a table ==> you get 12 GB of used RAM : this will be a problem before you run out of virtual characters

But I may misunderstand what you propose

Yes, I guess you are right. Bad idea after all.

Means we will need something like GString, where individual characters are (potentially) represented as String...

Mirek