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Subject: "Do not show again" variants of U++ message boxes

Posted by [mirek](#) on Fri, 28 May 2021 09:46:20 GMT

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All prompts now got "Opt" and "Opt1" variants, e.g.

```
PromptYesNoOpt1(const char *qtf, const char *opt_id = NULL);
```

These variant present "Do not show again" checkbox.

If checked and the Opt dialog is invoked again with the same opt\_id, then the same value as the last time is returned without showing the dialog.

Opt1 does this only if user selects button that returns 1 (e.g. Yes) - this is because sometimes it would be pretty confusing that some operation with "do you want to continue" prompt would be blocked forever...

If opt\_id is not specified (NULL), it is created by hashing the message text.

Functions

```
void ClearPromptOptHistory();
```

```
void ClearPromptOptHistory(Gate<String> filter);
```

make prompts "forget" the checkbox while

```
void SerializePromptOptHistory(Stream& s);
```

serializes the settings.