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Subject: Re: gtk rendering improvements, BufferPainter::PaintOnceHint

Posted by [Tom1](#) on Fri, 04 Jun 2021 14:20:24 GMT

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Hi,

Please do not remove the SetSurface() variant with src and offset. My scrolling histogram view (on Windows) is absolutely dependent on that as it works on an image buffer which is configured as a larger ring buffer. It is very performance sensitive for fast and smooth scrolling of the view and the current SetSurface() has been the reliable work horse here.

I would certainly like to see it work on Linux too rather than drop out.

Best regards,

Tom

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