
Subject: Re: Exclamation("") and ESCAPE key
Posted by [forlano](#) on Thu, 17 Jun 2021 15:10:34 GMT
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I saw that in CtrlLib, Prompt.cpp

```
struct PromptDlgWnd__ : TopWindow {  
    bool  esc;  
    Button *b;  
  
    virtual bool HotKey(dword key) {  
        if(TopWindow::HotKey(key))  
            return true;  
        if(IsAlpha(key))  
            return TopWindow::HotKey(K_ALT_A + ToUpper((int)key) - 'A');  
        // if(key == K_ESCAPE && esc) <-----this line  
        // b->PseudoPush(); <-----this line  
        return false;  
    }  
};
```

if I comment the two lines shown above, the ESC key non longer works and the user should press the "OK" button.
Is this a dirty way to solve the problem? May it backfire?

Luigi
