
Subject: Re: Ultimate++ vs Wxwidgets for desktop linux/windows/mac app

Posted by [mirek](#) on Fri, 25 Jun 2021 13:49:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

Some links you have probably already found, but to be sure:

[https://www.ultimatepp.org/app\\$ide\\$supp\\$en-us.html](https://www.ultimatepp.org/appidesupp$en-us.html)

[https://www.ultimatepp.org/app\\$ide\\$PackagesAssembliesAndNests\\$en-us.html](https://www.ultimatepp.org/appidePackagesAssembliesAndNests$en-us.html)

[https://www.ultimatepp.org/app\\$ide\\$umk\\$en-us.html](https://www.ultimatepp.org/appideumk$en-us.html)

[https://www.ultimatepp.org/app\\$ide\\$Flags\\$en-us.html](https://www.ultimatepp.org/appideFlags$en-us.html)

[https://www.ultimatepp.org/app\\$ide\\$Files\\$en-us.html](https://www.ultimatepp.org/appideFiles$en-us.html)

- here a note: "icpp" extension was a problem when trying to compile U++ outside of theide/umk. It is not a problem anymore as its use in core libraries is replaced by another mechanism and deprecated.

This one is just for completeness, you will not need it for GUI libraries, this is IMO sort of U++ mechanism for tasks you are using Meson (?):

[https://www.ultimatepp.org/app\\$ide\\$importtext\\$en-us.html](https://www.ultimatepp.org/appideimporttext$en-us.html)

Please, I would really be happy if your effort would succeed. Do not be shy to ask question! And if you setup github repo for this, even better...

Mirek
