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Subject: Re: VideoPlayerCtrl using OpenGL + ffmpeg + portaudio

Posted by [Xemuth](#) on Sat, 17 Jul 2021 21:26:33 GMT

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Hello JJacksonRIAB,

I just tried to compile VideoCtrlTest package on my Windows 10 and it tel me:

C:\Upp\jacksonRIAB\AudioPackage\AudioPackage.h (4): fatal error: 'portaudio.h' file not found

Since portaudio is an external header it can't compil on my computer until I install dependencies.

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