Subject: Re: gtk rendering improvements, BufferPainter::PaintOnceHint

Posted by jjacksonRIAB on Tue, 10 Aug 2021 13:56:41 GMT

It seems to have improved the problem with screen tearing I was having while scrolling GLCtrls in a container. Cool. Container boundaries are still not obeyed though so the GLCtrl draws on top of everything, but it's a good improvement. Thanks, Mirek!