Subject: Re: clangd
Posted by Novo on Fri, 17 Sep 2021 19:09:44 GMT

mirek wrote on Fri, 17 September 2021 12:49
Could you do that for theide?

I do not really understand what you mean by that.
Quote:
BTW, that could mean that BLITZ could still work in that context, right?

Mirek
Correct. Everything that can be compiled with Clang can work in this context.
Just instead of real compilation you need to log Clang commands into a compile_commands.json file.

Current implementation of a "-j" option is not using BLITZ. Most likely, I did that because I couldn't figure out how to do that in umk, and after initial version begun to work I switched to another "let's make it work" project.