
Subject: Re: Skylark : GetIdentity alternative way of working

Posted by [Klugier](#) on Sat, 25 Sep 2021 20:42:33 GMT

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Hello Xemuth,

I saw your recent message. I think you should just create PR into Mirek's repository and code could be review there. This should also speed the time when changes will be present on master/main branch of Skylark.

However, I have a questions to the current solution (in context of framework improvement we need to think more globally rather than locally (how to fix my problem only)):

- What if there will be more than one identity (is this reasonable scenario)? Could we call several post_identity in one witz file?
- Backwards compatibility - does it break something?

You could simplify your solution

```
//New
for(const Upp::String& key : http->var.GetKeys()){
    if(key.Find("__identity__") != -1){
        return http->var.Get(key).ToString();
    }
}

auto s = AsString(Uuid::Create());
```

Also extract this "__identity__" (magic string problem) into constexpr variable (example):
constexpr const char* IDENTITY = "__identity__";

Klugier
