
Subject: Re: clangd

Posted by [mirek](#) on Thu, 30 Sep 2021 10:57:03 GMT

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After thinking about it for a while, I decided that I am not going to add clangd to TheIDE _myself_:

- it is quite a lot of work
- it does not meet my requirements for speed
- most importantly, I believe that people that want this would actually be even happier with Visual Studio Code (or some other "normal" IDE/editor). To integrate U++ with it seems to be much less work that to add clangd to TheIDE.
- U++ semiheuristic parser is work in progress, but it is MUCH faster than "real compiler" and the current architecture is fine in regards of what it can achieve. I believe that adding missing features to it is in the end less work that to integrate clangd. And much more fun too :)

That said, if somebody wants to have a try at this, I will be more that happy to watch the progress!

Mirek
