Subject: method passed as parameter in function
Posted by BetoValle on Sun, 03 Oct 2021 13:04:25 GMT
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Hi,

These methods below within the class do not allow it to be
compiled this way! is it possible something analogous
so that the fx_ method inside the class
compile on u++? If positive how would it be?

Thanks!

```
class ab {
public:
 String fx1( Value v1){

  return "fx1";
 }
 String fx2( Value v2){

  return "fx2";
 }
 String fx3( Value v3){

  return "fx3";
 }
       String fx_( Value v , String (ab::*func)(Value) ){

         return func(v);

       }

};

CONSOLE_APP_MAIN
{

   Value v=1;
   ab f
   String x= f.fx_( v, ab::&fx1);
   Cout() << x << EOL;
}
```