This is a patch - so download full 8.feb.2019 ver,
extract into some directory eg SUniGuiCreator(no white spaces for now), download and apply all
patches, then download this one also and overwrite it's base directory with this.

Fixed:
* snippet: cpp/windows/ab_ui-create.esc
* sample.prj: both dirs at zz_smx/cmakeninja/.. files must be included in prj for CMakeNFile.
* menu -> Generate CMakeNFile had a bug which didn't include project file(s),
now - one can specify tid-prjeflist: "cpp hpp" or excluding files with "!txt nfo" - check help below
about in ui.
I didn't test if exported CMakeLists.txt compilation works correctly - but probably yes.
Template for it is in tools/CMakeLists.txt.all

Added:
* Menu -> CloseAll <= to close any open project/session/editor/gfx.
* Note.txt updated: 'Using own graphics on ui-items as widgets'.

Program dir should have read/write privileges to work correctly!
Also for dragging/saving customizable right ui-buttons arround with alt-rmouse.

Yet to do:
-undo in gfx
-wideString output(does std:: support wideRe?), mainly if nonAnsi characters used in a path

File Attachments
1) SUniGuiCreator-patch.7z, downloaded 255 times