Subject: Re: 32 bit wchar - for now in branch
Posted by Tom1 on Tue, 16 Nov 2021 08:05:40 GMT
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Another strange thing happened: OpenGL has stopped working. E.g. reference/OpenGL no longer works with this, while at 16111 it was still fine.

Best regards,

Tom

EDIT: The current git version works too. It's just this wchar version that does not show OpenGL content.