Subject: Re: some jpgs don't open & slow Stream to Raster Posted by Mountacir on Wed, 17 Nov 2021 02:12:50 GMT

View Forum Message <> Reply to Message

I just figured out that the problem is the build "CLANG/CLANGx64", I changed it to "MSVS19x64" and now all my images open with my code and ImageView example.

Not sure what's the exact cause, but I'll stick with MSVS19x64 for now.