
Subject: Re: 32 bit wchar - for now in branch
Posted by [Tom1](#) on Tue, 23 Nov 2021 08:55:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

Mirek,

While testing with reference/OpenGL, i noticed that OpenGL.upp strangely pulls in CodeEditor package instead of CtrlLib. I think it should be should be:
description "GLCtrl widget example\377";

```
uses  
  GLCtrl,  
  CtrlLib;
```

```
file  
  main.cpp;
```

```
mainconfig  
  "" = "GUI",  
  "" = "GUI X11";
```

Are you close to merging wchar branch to master?

Best regards,

Tom
