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Subject: Re: Know what you're using. Size of some common types.

Posted by [Lance](#) on Fri, 31 Dec 2021 18:51:15 GMT

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A more presentable state, see attached zip file. Now `sizeof(ScrollBar)=sizeof(Button)`.

Please make a copy of your existing `uppsrc/CtrlLib/ScrollBar.*`, and and unpack the zip file to overwrite existing `ScrollBar.{h,cpp}` in the `uppsrc/CtrlLib` folder. The revision is transparent to library users. Your program should feel no difference, except some savings on executable size and for each `ScrollBar` object you used, you will save around 900 bytes of memory.

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### File Attachments

1) [ScrollBar.zip](#), downloaded 214 times

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