
Subject: Re: Know what you're using. Size of some common types.

Posted by [Lance](#) on Fri, 31 Dec 2021 18:51:15 GMT

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A more presentable state, see attached zip file. Now `sizeof(ScrollBar)=sizeof(Button)`.

Please make a copy of your existing `uppsrc/CtrlLib/ScrollBar.*`, and and unpack the zip file to overwrite existing `ScrollBar.{h,cpp}` in the `uppsrc/CtrlLib` folder. The revision is transparent to library users. Your program should feel no difference, except some savings on executable size and for each ScrollBar object you used, you will save around 900 bytes of memory.

File Attachments

- 1) [ScrollBar.zip](#), downloaded 225 times
