Subject: Re: Know what you're using. Size of some common types.
Posted by Lance on Fri, 31 Dec 2021 18:51:15 GMT
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A more presentable state, see attached zip file. Now sizeof(ScrollBar)=sizeof(Button).

Please make a copy of your existing uppsrc/CtrlLib/ScrollBar.*, and and unpack the zip file to overwrite existing ScrollBar.{h,cpp} in the uppsrc/CtrlLib folder. The revision is transparent to library users. Your program should feel no difference, except some savings on executable size and for each ScrollBar object you used, you will save around 900 bytes of memory.

File Attachments
1) ScrollBar.zip, downloaded 247 times