Subject: Re: Know what you're using. Size of some common types. Posted by Lance on Tue, 11 Jan 2022 01:29:27 GMT

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WithSpin<> has method named OnSides() which allows the SpinButtons be splitted on both side of the EditField. Not putting SpinButtons in a CtrlFrame will require a lot more work to modify EditField::Paint() etc. Housing it in a CtrlFrame is cleaner and safer.