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Subject: x86\_64 compilation error under Catalina  
Posted by [forlano](#) on Thu, 20 Jan 2022 19:32:55 GMT  
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Hello,

with the latest U++ distro and Catalina I get this compilation error that seems related to symbol x86\_64

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Linking...

Undefined symbols for architecture x86\_64:

"Upp::ScanDouble(char const\*)", referenced from:

Upp::IniDouble::Load() in Core.a(Ini.o)

Upp::XmlParser::Double(char const\*, double) const in Core.a(XML.o)

void Upp::Jsonize<double>(Upp::JsonIO&, double&) in Core.a(JSON.o)

void Upp::XmlAttrLoad<double>(double&, Upp::String const&) in Core.a(Xmlize.o)

Upp::XmlIO Upp::XmlIO::Attr<double>(char const\*, double&) in Core.a(Xmlize.o)  
Upp::LoadJsonValue(Upp::XmlNode const&) in Core.a(Xmlize.o)  
Upp::SvgParser::ParseGradient(Upp::XmlNode const&, bool) in Painter.a(SvgParser.o)

...

"Upp::ScanDouble(char const\*, char const\*\*)", referenced from:

Upp::StrDbIValue(char const\*) in Core.a(Convert.o)  
Upp::UnitEdit::Read(double&, int&) const in RichEdit.a(UnitEdit.o)

"Upp::ScanDouble(char const\*, char const\*\*, bool)", referenced from:

VegaMain::ReadVegFile(Upp::String) in VegaMenus.o  
VegaMain::ImportXml(Upp::String) in ImportExport.o  
VegaMain::ImportTournamentTDF(Upp::String) in ImportExport.o  
CreateEventDlg::SaveEvent() in EventManager.o  
VegaTab4::PrintSelectedTextCB() in VegaTab4.o  
RatingCalculator::roundFIDE(double) in RatingCalculator.o  
RatingCalculator::RatingVariation(double, double, int) in RatingCalculator.o

...

"Upp::FormatDouble(double)", referenced from:

Upp::Stream& Upp::operator<<<float>(Upp::Stream&, float const&) in ImportExport.o  
RoundData::SaveXmlExtendedFile() in Tournament.o  
Upp::Stream& Upp::operator<<<float>(Upp::Stream&, float const&) in Tournament.o  
Upp::Stream& Upp::operator<<<double>(Upp::Stream&, double const&) in Tournament.o  
RoundData::SavePairsFileQTFnew(int) in Tournament.o  
RoundData::RankFederation(int, int) in Tournament.o  
ColoredRow::Set(int, int, int, int, int, float, float, int, int) in ImproveColors.o

...

"Upp::FormatDouble(double, int, unsigned int)", referenced from:

Upp::DoubleFormatter(Upp::Formatting const&) in Core.a(Format.o)  
Upp::RealFormatter(Upp::Formatting const&) in Core.a(Format.o)  
Upp::MySqlConnection::SetParam(int, Upp::Value const&) in MySql.a(MySql.o)  
Upp::LanguageInfo::FormatDouble(double, int, int, int) const in Core.a(LangInfo.o)  
Upp::PdfDraw::Finish(Upp::PdfSignatureInfo const\*) in PdfDraw.a(PdfDraw.o)  
Upp::SqlFormat(double) in Sql.a(SqlCode.o)  
Upp::SqlFormat(Upp::Value const&) in Sql.a(SqlCode.o)

...

"Upp::DrawSmartText(Upp::Draw&, int, int, int, char const\*, Upp::Font, Upp::Color, int)",  
referenced from:

OptionImage::Paint(Upp::Draw&) in VegaTab1.o

(maybe you meant: Upp::DrawSmartText(Upp::Draw&, int, int, int, char const\*, Upp::Font,  
Upp::Color, int, Upp::Color))

"Upp::FormatDoubleN(double)", referenced from:

Upp::Point\_<double>::ToString() const in Core.a(ValueUtil.o)  
Upp::Size\_<double>::ToString() const in Core.a(ValueUtil.o)  
Upp::IniDouble::ToString() const in Core.a(Ini.o)  
Upp::TimeStop::ToString() const in Core.a(Util.o)  
Upp::Size\_<double>::ToString() const in Draw.a(Draw.o)  
Upp::SvoFn<double>::AsString(void const\*) in Core.a(Value.o)  
Upp::String Upp::AsString<std::\_\_1::complex<double> >(std::\_\_1::complex<double> const&)  
in Core.a(Value.o)

...

"Upp::FormatInteger(int)", referenced from:  
 SaveConfigFile() in main.o  
 VegaMain::GetSplitterSize() in main.o  
 VegaMain::DeleteRoundCB() in VegaMenus.o  
 VegaMain::DownloadPlayer() in VegaMenus.o  
 VegaMain::Upset(int) in VegaMenus.o  
 VegaMain::CheckName() in VegaMenus.o  
 VegaMain::AddImportedPlayer1() in VegaMenus.o

...

"Upp::Atof(char const\*)", referenced from:  
 Upp::RTFParser::ReadField(char const\*) in CtrlCore.a(ParseRTF.o)  
 Upp::GetTransformArgs(Upp::String, char const\*) in Painter.a(SvgUtil.o)

"Upp::CParser::ReadDouble()", referenced from:  
 Upp::ParseJSON(Upp::CParser&) in Core.a(JSON.o)  
 Upp::StringToDash(Upp::String const&, double&) in Painter.a(Painter.o)  
 Upp::SvgParser::Poly(Upp::XmlNode const&, bool) in Painter.a(SvgParser.o)  
 Upp::ReadNumber(Upp::CParser&) in Painter.a(SvgParser.o)  
 Upp::GetSvgViewBox(Upp::String const&) in Painter.a(SvgParser.o)  
 Upp::Painter::Path(Upp::CParser&) in Painter.a(PainterPath.o)  
 Upp::SvgParser::Transform(char const\*) in Painter.a(SvgStyle.o)

...

"Upp::FormatE(double, int, unsigned int)", referenced from:  
 Upp::DbfStream::Field::Format(Upp::Value, unsigned char) const in dbf.a(dbf.o)

"Upp::FormatF(double, int, unsigned int)", referenced from:  
 Upp::PdfDraw::DrawEllipseOp(Upp::Rect\_<int> const&, Upp::Color, int, Upp::Color) in PdfDraw.a(PdfDraw.o)  
 Upp::DbfStream::Field::Format(Upp::Value, unsigned char) const in dbf.a(dbf.o)

"Upp::FormatG(double, int, unsigned int)", referenced from:  
 Upp::AsString(double, int) in Core.a(mathutil.o)  
 Upp::AsJSON(Upp::Value const&, Upp::String const&, bool) in Core.a(JSON.o)  
 Upp::String Upp::XmlAttributeStore<double>(double const&) in Core.a(Xmlize.o)  
 Upp::XmlIO Upp::XmlIO::Attr<double>(char const\*, double&) in Core.a(Xmlize.o)

"Upp::String0::Set0(char const\*, int)", referenced from:  
 ReadConfigFile() in main.o  
 GuiMainFn\_() in main.o  
 Vega8Img::Find(char const\*) in VegaMenus.o  
 VegaMain::NewTournament() in VegaMenus.o  
 VegaMain::OpenTournament(int) in VegaMenus.o  
 VegaMain::SaveTournament() in VegaMenus.o  
 VegaMain::Import(int) in VegaMenus.o

Does anybody know how to fix it?  
 Thanks,  
 Luigi

PS: the latest theide cannot run under Mojave.

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